

SAILGP INSPIRE



SAILGP INSPIRE WASZP Racing

Sydney 2025

NOTICE OF RACE & SAILING INSTRUCTIONS (SIs)

Organising Authority: Woollahra Sailing Club
in association with WASZP

The notation [NP] in a rule of the sailing instructions (SIs) means that a boat may not protest another boat for breaking that rule.

SGPR refers to a rule from the Racing Rules of Sailing 2025-2028 SAILGP Edition v5.0 (https://drive.google.com/file/d/1-sSW_YI9zeXetxUxMDeqSKBwEeWLdLJX/view) RRS refers to a rule from The Racing Rules of Sailing.

1 RULES

- 1.1 The event is governed by the rules as defined in *The Racing Rules of Sailing*.
- 1.2 RRS 42 is amended by the WASZP Class Rule C.1, which reads:
 1. C.1.1 RRS 42.3(C)(2) is amended to read:
 - (a) to initiate foiling:
 - (i) the sail may be pulled in any number of times; and/or
 - (ii) repetitive body movements may be used providing the crew is fully positioned within the wing frame and is seated or has a minimum of three points of contact with the wing tramps and/or foot straps.
 - (iii) These actions shall not be used to gain advantage other than to initiate foiling.
 - (b) To consolidate foiling, immediately after completing a tack or gybe, the sail may be pulled in three times.
- 1.3 The definition of *mark-room* is changed to “Room for a boat (a) to sail to the mark when her proper course is to sail close to it, (b) to **sail her proper course** to round or pass the mark on the required side, and (c) to leave it astern.
- 1.4 The definition of *zone* is changed to “The area around a **mark or boundary** within a distance of three hull lengths of the boat nearer to it. A boat is in the *zone* when any part of her hull is in the *zone*.”
- 1.5 SGPR definition for *boundary* applies.
- 1.6 SGPR 20 applies.

- 1.7 RRS 17 is deleted.
- 1.8 RRS 41 is replaced by SGPR 41.
- 1.9 RRS Appendix A is replaced by SGPR Appendix A and:
 - (i) SGPR A1.8, A1.9, A2 and A3.2 are deleted.
 - (ii) SGPR A1.4(b) is changed to: "each boat that starts within 3 minutes of the starting signal, who has not complied with rule 28, and is not disqualified when the race is terminated, will be placed behind those boats scored as per A1.4(a) in the order of their last known positions on the course."
- 1.10 SGPR definition *RO Comms* applies, and is modified to add "(f) information transmitted by Vakaros; (g) information given verbally; and (h) flag signals in accordance with SI 19."

2 CHANGES TO SAILING INSTRUCTIONS

- 2.1 The race committee may change the sailing instructions either in writing, verbally, or via *RO Comms* at any time and shall communicate the changes to the competitors before the change takes effect.

3 COMMUNICATIONS WITH COMPETITORS

- 3.1 Notices to competitors will be posted on the official notice board located at <https://racehub.waszp.com/eventdetail/450>.
- 3.2 A WhatsApp group will be used for communication with competitors. Messages starting with the word OFFICIAL shall be considered official communications and will be posted on the ONB.

4 ELIGIBILITY, ENTRY AND FEES

- 4.1 The event is open to competitors invited by WASZP.
- 4.2 WASZP may invite replacement or additional sailors at any time.
- 4.3 There is no entry fee.
- 4.4 The race committee may prevent a boat from competing at any time if there is doubt over that boat's ability to be competitive, handle the conditions or deliver a quality media and fan experience. Such decisions shall not be grounds for redress.

5 ADVERTISING [DP] [NP]

- 5.1 Competitors shall display advertising chosen and supplied by the organising authority, including but not limited to boat stickers, sail stickers and allocated sailing equipment.
- 5.2 Competitors shall not affix any of their own branding to supplied equipment.

6 CODE OF CONDUCT [DP] [NP]

- 6.1 Competitors and support persons shall comply with reasonable requests from race officials, WASZP staff, SAILGP staff, coaches and contractors.
- 6.2 Competitors and support persons shall handle equipment provided by the organising authority with care, seamanship, in accordance with any instructions for its use and without interfering with its functionality.
- 6.3 Competitors shall act professionally and uphold the good reputation of SAILGP and WASZP at all times when at the event.

7 SIGNALS MADE ASHORE

- 7.1 Signals made ashore will be communicated verbally or by WhatsApp.

8 SCHEDULE OF RACES

- 8.1 Practice racing will take place on Thursday 6 February. Practice racing will be scored to ascertain the bottom two ranked sailors required in SI 19.7 and SI 20.4.
- 8.2 Series racing will take place on Friday 7 – Sunday 9 February.
- 8.3 The race committee may run any number of races using any course on any day.

- 8.4 There is no maximum limit for the number of races in the series.
- 8.5 The scheduled time of the first warning signal each day will be communicated to competitors verbally or via WhatsApp.
- 8.6 No warning signal will be made after the start of the SAILGP F50 Final race on 9 February.

9 VENUE

- 9.1 The event will be based at Woollahra Sailing Club with racing in the vicinity of Rose Bay, Shark Island and the SAILGP course area.

10 EXHIBITION RACES

- 10.1 Exhibition races may be held at any time and using any format.
- 10.2 The race committee may select any number of competitors to compete in exhibition racing. The race committee will inform the selected competitors prior to the warning signal of the exhibition race.
- 10.3 Exhibition races will not be scored as part of the series.
- 10.4 [DP] Competitors shall treat exhibition racing with the same seriousness as series races to ensure an authentic fan experience.

11 COURSES

- 11.1 The diagrams in SI Appendix 1 show the courses to be sailed, including the order in which marks are to be passed, and the side on which each mark is to be left.
- 11.2 The course will be communicated to competitors prior to the warning signal of each race. If no communication is made, the course will be the same as the previous race.
- 11.3 Courses will not be shortened.

12 MARKS

- 12.1 Marks are 'MarkSetBot' robotic marks.

13 BOUNDARIES

- 13.1 All shorelines within the course area will be considered a *boundary*.
- 13.2 The race committee will highlight any other lines that will be considered a *boundary* at briefings or on the water.

14 THE START

- 14.1 The start will operate using Vakaros RaceSense.
- 14.2 The official time, including the time of the starting signal, will be Vakaros system time, a countdown for which will be displayed on the Vakaros units. The countdown to the start will begin no later than 3 minutes before the starting signal. This changes RRS26.
- 14.3 The starting signals 3,2,1,0 may be accompanied by a sound signal.
- 14.4 The starting line will be between the centre points of the two "start" marks.

15 CHANGE OF THE NEXT LEG OF THE COURSE

- 15.1 To change the next leg of the course, the race committee will move the original mark or the finishing line to a new position. The race committee is not required to signal the change. This changes RRS 33.

16 THE FINISH

- 16.1 The finishing line will be between the centre points of the two finish marks.
- 16.2 [DP] If a boat is informed that they have finished by an official vessel, they shall return to the starting area and will be scored in accordance with SGPR A.1.4(b) as modified by SI 1.9.
- 16.3 [DP] To clear the finishing line, boats shall continue to sail away from the finishing line for at least 50m after finishing.

17 PENALTY SYSTEM

- 17.1 Boats that are OCS will be informed by *RO Comms*. A boat signalled OCS shall, after the start, immediately reduce her VMG until her penalty is cleared by an umpire via *RO Comms*. There will be no recall flags. This changes RRS 29.
- 17.2 A boat penalised by an umpire in the pre-start shall either:
- (a) after the start, immediately reduce her VMG until her penalty is cleared by an umpire via *RO Comms*; or
 - (b) before the start, complete two consecutive tacks.
- 17.3 A boat given a red flag penalty by an umpire shall reduce her VMG until the umpire clears the penalty by signalling a green flag and hailing the boat number via *RO Comms*.
- 17.4 A boat that *finishes* while still taking a penalty, or receives a penalty after finishing, will receive a 3-point scoring penalty. However, for a breach of RRS 42 or RRS 31, the penalty will be a one-point scoring penalty.

18 TIME LIMITS AND TARGET TIMES

- 18.1 The Mark 1 time limit is 5 minutes and the race time limit is 15 minutes.
- 18.2 If no boat has passed the first mark within the Mark 1 time limit, the race will be abandoned.

19 PROTESTS AND REDRESS

19.1 On Water Protests by Boats and Penalties

- (a) While racing, a boat may protest another boat under a rule of Part 2 (except rule 14) or under rule 31 or 42; however, a boat may only protest under a rule of Part 2 for an incident in which she was involved. To do so she shall make it clear to the umpires that she intends to protest by hailing 'protest' and/or clearly raising an arm.
- (b) A boat that protests as provided in rule SI 19.1(a) is not entitled to a hearing. An umpire may penalize any boat that broke a rule and was not exonerated.

19.2 Penalties and Protests Initiated by an Umpire

- (a) When a boat:
 - (i) breaks rule 14 and causes damage,
 - (ii) breaks rule 31,
 - (iii) breaks rule 42,
 - (iv) gains an advantage despite taking a penalty,
 - (v) commits a breach of sportsmanship,
 - (vi) fails to comply with SI 19.4 or to take a penalty when required to do so by an umpire,an umpire may penalize her without a protest by another boat. The umpire may impose one or more penalties, each signalled in accordance with SI 19.3(b), or disqualify her under SI 19.3(c).
- (b) An umpire who decides, based on his own observation or a report received from any source, that a boat may have broken a rule, other than SI 19.4 or rule 28 or a rule listed in SI 19.1(a), will inform the race committee and may inform the protest committee for its action under rule 60.2.

19.3 Umpire Signals

An umpire will signal a decision for an incident protested under 19.1 with:

- (a) A green and white flag with one long sound means 'No penalty.'
- (b) A red flag with one long sound means 'a penalty is imposed.' The umpire will identify each such boat via *RO Comms*.
- (c) A black flag with one long sound means 'A boat is disqualified.' The umpire will identify the boat disqualified via *RO Comms*.

19.4 **Imposed Penalties**

(a) A boat penalized under SI 19.3(b) shall take a penalty.

(b) A boat disqualified under SI 19.3(c) shall promptly leave the course area.

19.5 No proceedings of any kind may be taken in relation to any action or non-action by an umpire.

19.6 **Redress**

RRS 61 is deleted and replaced with:

(a) A boat may request for redress from the Umpires as soon as possible after the incident or after the finish of the race via hailing or VHF.

(b) Redress may be given when, judged solely by the umpires, a competitor's finishing position was made significantly worse due to an extraordinary event specific to a single boat or due to a breakdown of supplied equipment where the breakdown was through no fault of the competitor, and that in the same circumstances a reasonably competent crew would not have been able to avoid the breakdown. However:

(i) Redress is not available if a breakdown is caused by careless handling, capsizing, misuse or poor maintenance.

(ii) Redress is not available for breakages of running rigging; or the loss of screws, bolts, pins or other fastenings; or any other breakdown that could reasonably be avoided through reasonable maintenance and equipment checks before racing.

(iii) If there is doubt, it shall be presumed that the breakdown is the fault of the competitor.

(iv) Failure of a Vakaros unit will not be grounds for redress.

19.7 Where a boat has suffered damage and is awarded redress for that damage, the lowest ranked competitor at the start of the sailing session shall give up their boat in favour of the competitor that was awarded redress. Where another boat suffers damage and is awarded redress for that damage, the second lowest ranked competitor at the start of the day shall give up their boat in favour of the boat that was awarded redress.

20 SCORING

20.1 3 races are required to be completed to constitute a series.

20.2 A boat's series score will be the total of all her individual race scores.

20.3 Exhibition race scores will not be counted towards a boat's series score.

20.4 At the start of each sailing session the bottom two ranked competitors will be nominated.

20.5 A boat that gives up their boat in accordance with SI 19.7 will be scored zero points for each race it does not sail.

21 SAFETY REGULATIONS [DP] [NP]

21.1 Competitors shall wear the helmet provided by the organising authority.

22 REPLACEMENT OF CREW OR EQUIPMENT [DP]

22.1 Substitution of competitors and equipment is prohibited unless authorised by the race committee.

23 EQUIPMENT AND MEASUREMENT CHECKS

23.1 Boats or equipment may be inspected at any time for compliance with the *rules*.

23.2 The penalty for a breach of a class rule may be less than disqualification.

24 SUPPLIED EQUIPMENT [DP]

24.1 Boats will be supplied by the organising authority and allocated by draw prior to the first day of racing. Competitors shall be responsible for maintaining their allocated equipment.

- 24.2 Competitors shall not make changes to the rigging or assembly of the boats without the consent of the race committee.
- 24.3 Competitors shall sail with the rig and foils assigned by the organising authority.
- 24.4 Competitors shall supply their own rudders.

25 OFFICIAL VESSELS

- 25.1 Umpire boats will be identified by the race committee prior to racing. Unless stated otherwise, the umpire boat(s) will remain the same during the event.

26 SUPPORT VESSELS [DP] [NP]

- 26.1 Only support vessels approved by the race committee are permitted in the racing area.

27 TRASH DISPOSAL

- 27.1 Trash may be placed aboard official vessels.

28 BERTHING [DP] [NP]

- 28.1 Boats shall be kept in their assigned places while ashore and competitors shall arrange their boats as directed by WASZP staff.

- 29 RRS 3 states: 'The responsibility for a boat's decision to participate in a race or to continue racing is hers alone.'

Sailing is by its nature an unpredictable sport and therefore inherently involves an element of risk. By taking part in the event, each competitor agrees and acknowledges that:

- (a) They are aware of the inherent element of risk involved in the sport and accept responsibility for the exposure of themselves, their crew and their boat to such inherent risk whilst taking part in the event;
- (b) They are responsible for the safety of themselves, their crew, their boat and their other property whether afloat or ashore;
- (c) They accept responsibility for any injury, damage or loss to the extent caused by their own actions or omissions;
- (d) Their boat is in good order, equipped to sail in the event and they are fit to participate;
- (e) The provision of a race management team, patrol boats and other officials and volunteers by the event organizer does not relieve them of their own responsibilities;
- (f) The provision of patrol boat cover is limited to such assistance, particularly in extreme weather conditions, as can be practically provided in the circumstances;
- (g) It is their responsibility to familiarise themselves with any risks specific to this venue or this event drawn to their attention in any rules and information produced for the venue or event and to attend any safety briefing held for the event.

30 PRIZES

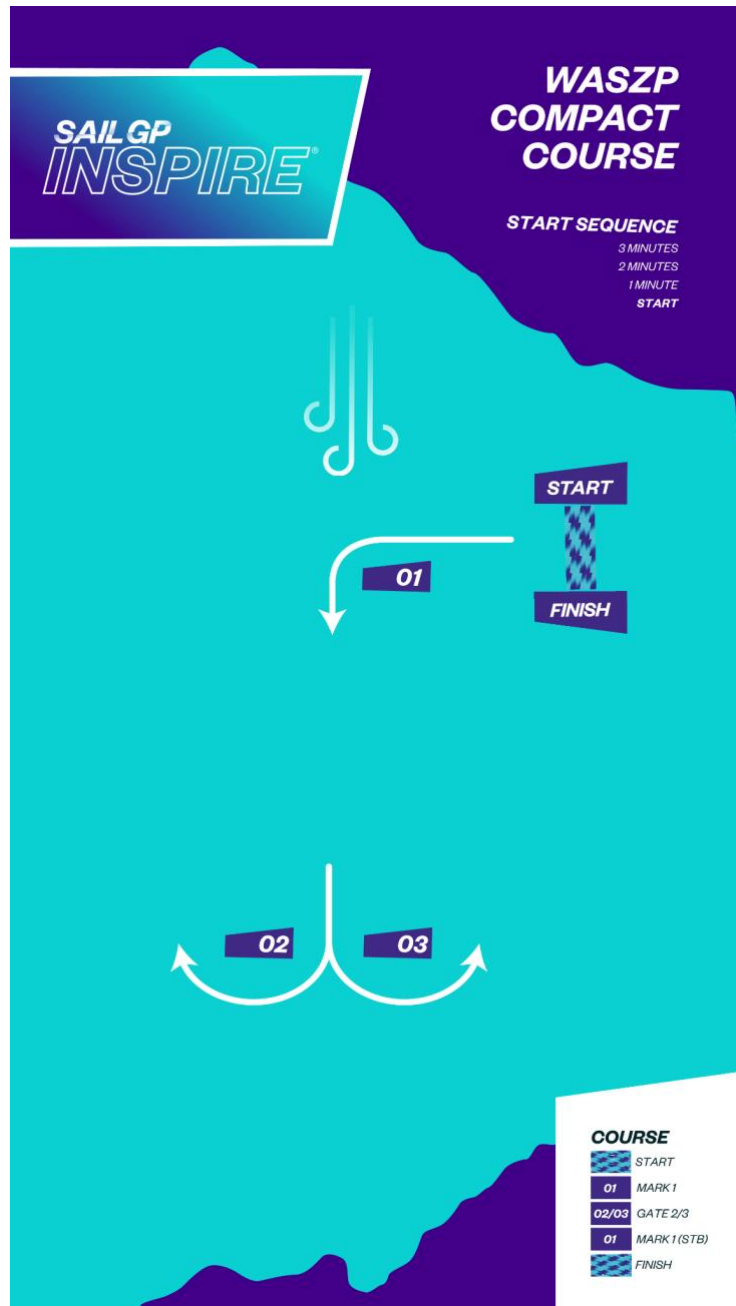
- 30.1 Prizes will be given for 1st, 2nd and 3rd overall. Other prizes may be awarded.

Appendix 1: Courses

Compact Course

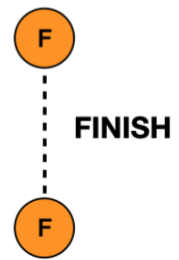
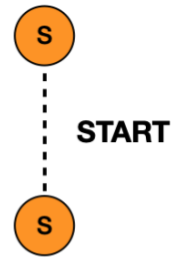
START – 1(p) – 2(s)/3(p) GATE – 1(s) – FINISH

This course may be flipped for a port start.



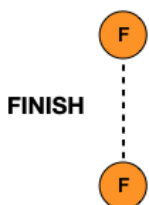
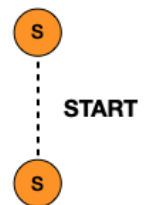
C Course

START – 1(p) – 2(p) - FINISH



S Course

START – 1(p) – 2(s) - FINISH



NASCAR Course (5 mark)

START – 1(p)/F(s) – 2(p) - 3(p)/S(s) – 1(p) - 2(p) - 3(p)/S(s) - FINISH



NASCAR Course (6 mark)

START – 1(p)/F(s) – 2(p) - 3(p) – 4(p)/S(s) - 1(p)/F(s) – 2(p) - 3(p) – 4(p)/S(s) - FINISH



Reaching Frenzy

1 LAP: START – 1p(p)/1s(s) – 2p(p)/2s(s) - FINISH

2 LAPS: START – 1p(p)/1s(s) – 2p(p)/2s(s) - 1p(p)/1s(s) – 2p(p)/2s(s) – FINISH

1s/1p and 2p/2s are GATES

